Character Info

Character Name | XP/Next Level

Species/Talent | Specialty

Classes/Levels

Looks

Personality

Attributes

Strength | Intelligence

Dexterity | Wisdom

Constitution | Charisma

Condition

/ Vitality | Subdual | ☐☐☐☐☐☐ Fatigued

/ Wounds | Stress | ☐☐☐☐☐☐ Shaken

/ Spell points | Action Dice | ☐☐☐☐☐☐ Dice Remaining

Conditions

Injuries

Combat

Init. = Class + Dex + Misc.

Fort. = Base + Con + Misc.

Ref. = Base + Dex + Misc.

Will = Base + Wis + Misc.

	Prof.	Forte
Black Powder	☐	☐
Blunt	☐	☐
Bows	☐	☐
Edged	☐	☐
Hurled	☐	☐
Siege Weapons	☐	☐
Unarmed	☐	☐

Def. = Dex + Size + Equip. + Misc. + 10 Base - Armor | DR | Speed

Melee = BAB + Str + Misc. | Rnged = BAB + Dex + Misc.

Weapon	Attack	Range	Ammo	Size	Wgt.	Damage	Threat
Qualities/Upgrades							
Weapon	Attack	Range	Ammo	Size	Wgt.	Damage	Threat
Qualities/Upgrades							
Weapon	Attack	Range	Ammo	Size	Wgt.	Damage	Threat
Qualities/Upgrades							

Armor	DR	DP	ACP	Disgse.	Type	Wgt.	Speed
Qualities/Upgrades							

Actions

Name	Description

Skillz

	Threat	Total	Ranks	Stat	Misc.	ACP
☐ Athletics		=	+	+	-	
☐ Acrobatics		=	+	+	-	
☐ Prestidigitation		=	+	+	-	
☐ Ride		=	+	+	-	
☐ Sneak		=	+	+	-	
☐ Resolve		=	+	+	-	
☐ Crafting		=	+	+		
☐ Medicine		=	+	+		
☐ Search		=	+	+		
☐ Tactics		=	+	+		
☐ Haggle		=	+	+		
☐ Intimidate		=	+	+		
☐ Investigate		=	+	+		
☐ Notice		=	+	+		
☐ Sense Motive		=	+	+		
☐ Survival		=	+	+		
☐ Blend		=	+	+		
☐ Bluff		=	+	+		
☐ Disguise		=	+	+	-	
☐ Impress		=	+	+		

Passive Abilities

Name	Description

Interests/Studies/Focuses

Lifestyle

Total | Panache | Prudence | Income | Saved % | Appearance

Coin in Hand

Stake

Legend | Reputation | Renown

Heroic Renown | Title

Military Renown | Title

Noble Renown | Title

Holdings

Name

Scale | Guests Present/Max | Rep Cost

Upgrades

Notes

Name

Scale | Guests Present/Max | Rep Cost

Upgrades

Notes

Contacts

Name

Relation | Trust | Rep Cost

Notes

Combat Abilities

Name

Relation | Trust | Rep Cost

Notes

Combat Abilities

Name

Relation | Trust | Rep Cost

Notes

Combat Abilities

Gear

Light/Heavy/Overloaded | Lift/Push/Drag

Name	Weight	Notes

Name	Weight	Notes

Magic Items

Name	Level	Rep Cost	Essences	Charms

Mount

Name

Size/Footprint/Reach | Speed | Travel

Combat Abilities

Notes

Vehicle

Name

Size | Speed | Travel

Construction | Load | Occupants

Notes